















pomagamo,
sošolcu razlagamo
učno snov

brez žaljenj
povzdigovar
glasu

poslušamo
drug
drugega

smo strpni
drugčnosti
raznoliki
sposobnosti

```
File Edit Options Buffers Tools Python Help
# Boolean operators
class IntersectionExample(Scene):
    def construct(self):
        sq = Square(color=RED, fill_opacity=1)
        sq.move_to([-2, 0, 0])
        cr = Circle(color=BLUE, fill_opacity=1)
        cr.move_to([-1.3, 0.7, 0])
        label = Text("Intersection").scale(2.5).move_to(2.5*UP).set_color(GREEN)
        group = VGroup(sq, cr)
        un = Intersection(sq, cr, color=GREEN, fill_opacity=1)
        un.move_to(group)
        self.play(Write(group))
        self.wait()
        self.play(TransformMatchingShapes(group, un), run_time=2)
        self.play(group.animate.set_color(DARK_GREY),
                  FadeIn(un),
                  run_time=3)
        self.play(FadeIn(label))
```

Your first Scene

Manim generates videos by rendering Scenes. These are special classes that have a `construct` method describing the animations that should be rendered. (For the sake of this tutorial it doesn't matter if you are not that familiar with Python or object-oriented programming terminology like class or method - but you should consider working through a Python tutorial if you want to keep learning Manim.)

Enough of fancy words, let us look at an example. Run the cell below to render and display a video.

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keep your bal
must keep m